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School Rules

by Bonita Ferraro

illustrated by Bettina Ogden



Genre	Comprehension Skills and Strategy
Animal fantasy	<ul style="list-style-type: none">• Main Idea• Character• Predict

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Vocabulary

chores

cooperation

household

rules

Word count: 365

Note: The total word count includes words in the running text and headings only. Numerals and words in chapter titles, captions, labels, diagrams, charts, graphs, sidebars, and extra features are not included.



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Editorial Offices: Glenview, Illinois • Parsippany, New Jersey • New York, New York
Sales Offices: Needham, Massachusetts • Duluth, Georgia • Glenview, Illinois
Coppell, Texas • Ontario, California • Mesa, Arizona





It was the first day of school for Bunny, Chip, and Scamper.

“We are like a big family. Our household is this school,” Mrs. Pine said. “We all have chores to do. We all have rules to follow. Cooperation means working together. Can I count on your cooperation?”



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ISBN: 0-328-13162-8

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Bunny, Chip, and Scamper nodded. Mrs. Pine could count on their cooperation. She could count on them to be good and to follow the rules.



School Rules

1. Walk, do not run, in the halls.
2. Take turns on the playground.
3. Eat quietly at lunchtime.



Later that morning, Bunny was on her way to the playground.

"I am late," Bunny said. "I need to hurry!" Bunny ran down the hall as fast as she could.





“WHOA!” yelled Chip as Bunny ran into him. Chip’s clay plane fell. He couldn’t catch it. It dropped on the floor and broke.

“I am so sorry, Chip,” said Bunny. “I didn’t follow the rule about walking. I want to be fair. I’ll help put your plane back together.”



During recess, Bunny was waiting her turn for the swing. Scamper was next in line.

“When will it be my turn? I want to be next,” Scamper said to himself.

Chip got off. Scamper grabbed the swing as hard as he could.





"HEY!" yelled Bunny as she watched Scamper get on the swing. "It is not your turn! It is my turn now!"

"I'm so sorry, Bunny," said Scamper. "I didn't follow the rule about waiting my turn. I want to be fair. I'll let you have your turn."



At lunch, Chip was finished eating first. He was bored. He started to play with his lunch bag.

"I am tired of waiting," Chip said to himself. He blew air into his lunch bag. Then he popped it as loudly as he could.





“YIKES!” yelled Scamper as he jumped in surprise. Scamper’s new white shirt had red juice all over it.

“I am so sorry, Scamper,” said Chip. “I didn’t follow the rule about no noise at lunch. I want to be fair. I’ll help you try to wash out the stain.”



It was a long first day of school for the three best friends.

“Tomorrow we should try harder to follow the rules,” said Bunny.

“You can count on us!” her friends shouted.





Rules, Rules, Rules

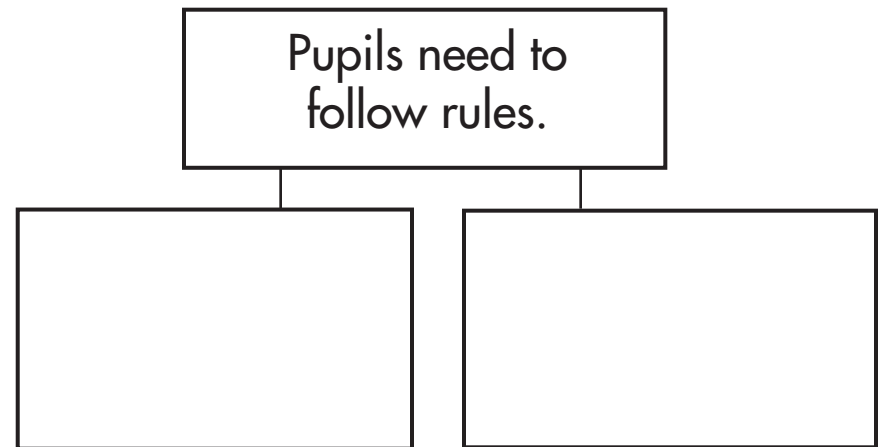
Take a look around your school. Do you see any signs that have rules on them? How do you find out about school rules? Are some of the rules in your school the same as the rules in this story?

Every school has rules. In fact, there are rules every place you go. Rules are made to help people stay safe. They also help us to remember to be fair. Think about the rules in your life. How do they keep you safe? How do they help you remember to be fair?



Think and Share

1. What is *School Rules* all about? Draw this chart on your paper. Draw pictures in the boxes to show which parts of the story helped you understand it.



2. When Scamper spilled his drink, did you guess what Chip would say? How did you know?
3. If someone asked you what a rule is, how would you answer?
4. Why do you think Bunny, Scamper, and Chip broke the rules?

